Towards Improving Productivity in NMap Security Audits

Abstract

Maintaining an adequate security level in computer infrastructures requires periodic assessment of their vulnerabilities. This is specially critical in Internet-facing web servers. These audits require specialized security tools. nmap is arguably the most popular one, due to its versatility, powerful features, and low resource usage. However, this versatility turns using nmap difficult and error-prone. Finding its most convenient features can be difficult, and usage errors are reported at runtime. This commonly leads users with low experience to suboptimal results. This research aims to decrease this complexity by developing an advanced web GUI for nmap that solves the shortcomings of the official one, complemented with a statically typed DSL that early detects syntax, type and semantic usage errors. These products expand the usage possibilities of nmap, creating schedulable, distributable, and portable auditing tasks able to find anomalies analyzing their output. Our initial release shows that the web GUI has been well received by several security related media and professionals. The DSL can detect a wide range of potential errors, substantially increasing the robustness of the auditing tasks created with the web GUI or standalone. Therefore, using statically typed DSLs with early detection of type errors can be a suitable tool to lower the complexity of tools with a large number of possibilities such as nmap.

Keywords: nmap, web GUI, advanced features, productivity, DSL, static type checking.

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1 Introduction

Attacks to computer system infrastructures increase each year [30, 32, 47]. They also get more sophisticated and varied, taking advantage of subtle implementation details of protocols and services [15]. This not only concerns private companies [60], but also public institutions, governments [55], and military infrastructures [45]. Their consequences can be also severe: reveal of secrets [3], denial of service [7, 31], stealing private information from users [59], or taking control of attacked infrastructures to perform various malicious activities [20] are some examples. Web applications may be used by a larger and less-trusted user base than traditional client-server applications, specially if facing the Internet. Because of this, both web applications and their hosting servers are preferred targets for malicious activities [24], and thus more potentially vulnerable to different attack types [23]. Therefore, making computer systems more resilient to different forms of attacks (specially web servers) is a critical task [6].

The security status of computer systems can be evaluated through audits. Professionals are hired to use the same techniques that malicious attackers may use against them, but on controlled environments and agreeing to certain limitations. Problems found during these audits are usually written to a report detailing their causes, potential solutions, or mitigations. The result determines the ability of a system and its running services to resist different types of attack. This activity is commonly called *pentesting* [43].

Pentesting activities require specialized tools. The nmap network analysis tool [38] is arguably the most popular and widely-used one. nmap was created in 1997 to discover hosts and services on computer networks (thus building a "Network Map"). Its user base and popularity greatly increased when it was ported to all major operating systems. It also won the *Linux Journal Editor's Choice Award* in 2001 [21], appeared in numerous news media [36], and movies [35]. It is also part of popular automatic vulnerability discovery tools (see Section 6).

nmap capabilities have increased over the years. Nowadays, nmap performs a wide variety of security tests beyond the common service type and version discovery related tasks. nmap has an extensive and customizable library of scripts [37] and a scripting engine (NSE), enabling a great variety of more advanced and specialized security tests. For example, it is possible to establish the geographical location of scanned targets (ip-geolocation-maxmind), locate malware-spreading hosts via the *Google Safe Browsing* API (http-google-malware), locate active e-mail

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accounts (http-google-email), or perform web server specific testing http-methods. It also supports a wide range of scanning techniques and integrates firewall/IDS evasion features. This makes nmap a very flexible and powerful security tool.

However, with 4 ways of specifying targets, more than 110 options (divided in 10 categories), multiple option combinations that achieve different effects, and more than 600 standard NSE scripts [37] (also supporting the installation of additional third-party ones), using the full range of possibilities of nmap can be difficult, especially to students or users with little experience. Detailed information about nmap options and scripts is not provided within the tool or its official GUI (*Zenmap* [39], see Section 2.1). Users usually rely on third-party information sources to perform non-basic scans, and so they may miss or misuse some important options to achieve their goals, leading to suboptimal results. Option syntax and parameters is usually very different from each other, so its usage can be complex and prone to mistakes. Errors are always reported at runtime, while the scan process is running. This usually forces users to run a scan several times until its configuration is correct, hence decreasing their productivity.

The research presented in this paper aims to solve these shortcomings developing two different related pieces of software. NMapGUI is an advanced, portable and fast web user interface for nmap. Its goal is to give users structured access to all nmap possibilities, along with detailed usage information to try to decrease its usage difficulty while increasing user productivity, especially when using advanced options or NSE scripts. Complementarily, NMapDSL is a statically typed and portable Domain-Specific Language (DSL), able to schedule, analyze the results, and early detect nmap syntax, type, or semantic usage errors when creating auditing tasks. Tasks designed with NMapGUI can generate NMapDSL code, but the language is able to run as a stand-alone component to be usable from systems without GUI support. The language also facilitates sharing and distributing auditing tasks, which will encourage knowledge transfer from experienced users to beginners, helping security related courses. We will review the design principles, features, usage scenarios and planned future functionality of our research, and also how it was received by security-related media and individual users.

The rest of this paper is structured as follows. Section 2 describes or web GUI (*NMapGUI*) detailing the advantages it has over to the official GUI (subsection 2.1), main design features (subsections 2.2.1, 2.2.2, 2.2.3, and 2.2.4), and other minor design features (subsections 2.3.1, 2.3.2, and 2.3.3). The web GUI architecture and implementation characteristics will be reviewed in

subsection 2.4, along with sample usage scenarios (subsection 2.5). Section 3 describes *NMapDSL*, describing its syntax (subsection 3.1), script validation (subsection 3.2), and execution results (3.3). Finally, Sections 4, 5, and 6 describe the reviews made by security-related media and users to the current release of our research prototype, the conclusions, future, and related work.

2 NMapGUI

2.1 Shortcomings of the official nmap GUI

Using nmap with its official nmap GUI (Zenmap) is simple. Users must choose one scan profile and provide scan targets. Scan profiles are a short list of 10 predefined combinations of nmap options, determining the amount or type of information that will be obtained when the scan finishes. However, Zenmap do not provide descriptions about the goals of each profile, so users may not be able to fully understand the operations they perform or the amount of information they obtain. For example, scan tasks using profiles that obtain a great deal of information, such as Intense scan, may require much more time to finish than using "lighter" ones like Ping scan, but this is not indicated to the user. Once a configured nmap execution finishes, Zenmap shows the following information (see Figure 1):

- 1. The nmap raw output
- 2. Services running in each target ports
- 3. Extended information about each discovered service, but only if the scan profile includes it
- 4. A diagram of the subnets that nmap has passed through to reach the targets
- 5. Extended target details (such as predicted OS type and version), again depending on the chosen scan profile

Unfortunately, *Zenmap* features do not facilitate the usage of the full nmap auditing potential, as will be described in the following subsections.

2.1.1 No information about individual nmap options

Zenmap scan profiles facilitate nmap usage, but do not cover all possible options, combinations, or scan types, just a few of common usages. Customizing auditing tasks requires manually editing the options to be used, which is an error-prone process identical to run nmap in a system console: each option and parameter must be manually written in the Zenmap command box (see Figure 1). As Zenmap do not provide help about individual options, users

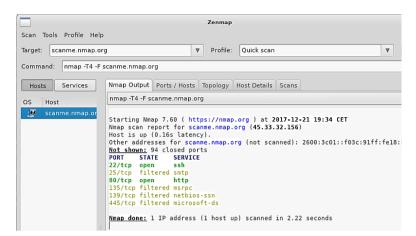


Figure 1 Typical Zenmap scan output.

frequently consult the effects and syntax of each available one using thirdparty support or training materials. This way, finding the correct combination to do a specific audit task can be complex and time-consuming, decreasing productivity.

2.1.2 Lack of support to NSE scripts

Even though the NSE script library gives nmap a lot of flexibility, and dramatically enhances its usefulness in multiple scenarios, Zenmap does not provide information about it, not even a list of available scripts. This is a very important shortcoming, as scripts perform very specialized tasks and may be key to accurately perform security audits with particular requirements. For example, a script like http-affiliate-id, grabs affiliate network IDs from a web page, so pages with the same owner can be identified and studied together. Crawling and analysis of web error pages is offered by the http-errors script, which can be used to guess important information about an audited system or the technologies used in their hosted webs [42]. Several scripts also target specific hardware types or vendors: broadcast-bjnp-discover discovers Canon printers in a network. Others detect backdoors in certain devices, as the http-dlink-backdoor script does with certain D-Link router models. Therefore, Zenmap does not facilitate using the full nmap potential, and users with little experience or students may be unaware of the possibilities they really have. Additionally, this also increases the possibility of missing important scripts that could drastically change the outcome of a security audit. For example, if the target network contains *D-Link* routers, being unaware of the http-dlink-backdoor script may leave some vulnerabilities undiscovered, giving false negatives.

2.1.3 No parallel scan tasks

Running several scans simultaneously requires multiple *Zenmap* instances: once a scan is configured and started, pressing "Scan" again restarts it. This way, users may accidentally reset running scan processes, losing their work. This may decrease user productivity and forces the user to navigate through different windows to know the status of each running scan.

2.1.4 No scan scheduling or result analysis support

Configured scan tasks are manually run once, as no scheduling support is provided. Additionally, no reporting or output anomaly analysis features are supported, so these have to be performed by third-party tools. This lowers the usefulness of nmap in some pentesting scenarios, forcing the user to look for or create tools to effectively use nmap in scenarios where, for example, a low-cost surveillance method is needed, such as IoT networks.

2.2 NMapGUI main design features

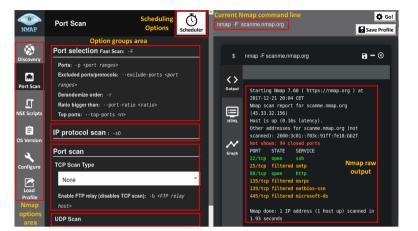
NMapGUI has the following features to solve the described shortcomings.

2.2.1 Classification and usage of all nmap options

NMapGUI displays the full range of nmap options divided in four areas, with a fifth one ("Global scanning options") containing those that change the behavior of every scan (see Figure 2):

- 1. Host discovery: related to finding different types of targets
- 2. *Port scanning* (see Figure 2): enabling users to find services running at concrete ports in the targets
- 3. *Usage of advanced NSE scripts* (see Figure 3): that facilitates using NSE scripts in any scanning task
- 4. *OS and service version detection*: related to the detection of OS/service types and versions running on the targets

Inside each area, *NMapGUI* groups options by their main purpose (Figure 2). Each individual option has a short description and a syntax example to decrease the probability of errors and avoid consulting external information sources.



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Figure 2 nmap UI design and nmap output.

NMapGUI allows users to create scan tasks only using GUI elements: clicking on a nmap option in any of the described areas automatically adds it to the command line to be executed. Similarly, if the option has been already included, it will be removed. However, some users still wanted to manually customize the command to be run (see Section 4), even if part of it was already specified using GUI elements. Consequently, *NMapGUI* also allows writing nmap options directly in the command section, enabling combined manual- and click-based command construction. Pressing the "Go!" button (Figure 2) will run the current command as a background task, so a new scan can be immediately built and run.

2.2.2 nmap NSE scripts support

NMapGUI organizes currently installed NSE scripts in a category tree, depending on their main purpose (see Figure 3). A keyword search engine is also implemented to facilitate finding them by description. Script descriptions are obtained from its official documentation and are also shown as a tooltips. This way, users have immediate access to information to decide if a script is suitable or not, decreasing the possibility of consulting external information sources. This is specially aimed to facilitate the work in learning environments.

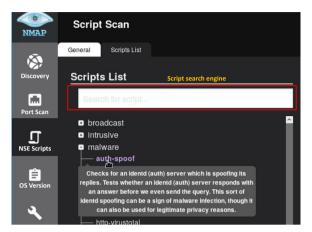


Figure 3 NSE script information in NMapGUI.

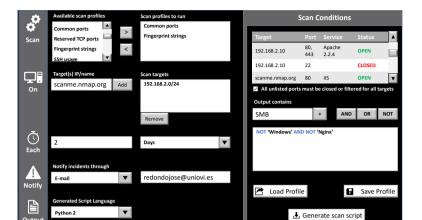
2.2.3 Parallel execution of scanning processes

Users are allowed to run multiple instances of nmap with different option sets simultaneously within the same GUI instance. Every scan task runs in a different thread, and its output will be displayed on an independent minimizable window at real-time (see Figure 2). This way, users may increase their productivity, especially if the scans take a long time to complete (as happens for example with those that use IDS evasion techniques).

2.2.4 Scan scheduling and anomaly reporting

Periodically running nmap auditing tasks over machine infrastructures analyzing its output looking for anomalies is a very useful and low-resource consumption surveillance practice. An anomaly can be defined as a condition that targets fulfill when they should not to, or vice versa. For example, if a web server is expected to have only the 22 (SSH), 80 (HTTP) and 443 (HTTPS) ports constantly open, presence of additional open ports is anomalous. This might indicate a simple misconfiguration, but also an ongoing data exfiltration process from a compromised machine or web site. Also, finding these ports closed or unresponsive may indicate that a machine is down or its web server processes have crashed, so the service is interrupted.

Periodic surveillance and automated anomaly reporting allow users to detect problems earlier, when the damage may not be very high, or quickly develop corrective responses without further compromising the infrastructure. Using nmap for these tasks enhances the security level of an infrastructure with lower resource usage that more complex (albeit more versatile) threat



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Figure 4 Current prototype of the scheduling GUI proposed to be added to NMapGUI.

detection software [2]. Therefore, this surveillance method can be deployed within infrastructures with potentially low resources and/or bandwidth, such as IoT networks, easier. Unfortunately, neither nmap nor *Zenmap* offer support for this type of usage. This problem also has been addressed in the *NMapGUI* design.

The first step to create scan scheduling support is to give configured scans its own entity. Scan task configurations created in *NMapGUI* can be saved as a *named scan profile* (see Figure 2). An optional long description with the purpose of the nmap options used in the task can also be provided. So, instead of providing a fixed amount of scan profiles as in *Zenmap* (see Section 2.1), users may create their own ones or reuse them from other users.

named scan profiles are JSON files composed by key-value pairs. They contain the nmap command line to be run (except the targets) and a description of its effects, so they can be easily shared and understood. Using multiple Named scan profiles in a scan task combines their options. Named scan profiles can also be used in NMapDSL programs (see Section 3).

The current release of *NMapGUI* and *NMapDSL* includes 37 different named scan profiles, covering a wide range of nmap options. Some of them use common features, like different TCP detection techniques (TCP_IP_scan, TCP_SYN_scan, ...), but others also have more advanced options. For example, there are profiles with firewall/IDS detection and evasion techniques (detect_firewall, avoid_firewall_detection_packet_fragments, ...), detection of

NETBIOS services (netbios_find), or even testing specific vulnerabilities (netbios_vuln_MS08067). This way, *named scan profiles* facilitate using advanced nmap features without requiring intensive study of the tool, and eases moving certain scan configurations to infrastructures needing them.

Figure 4 shows the *NMapGUI* window that supports scheduling and surveillance features using *named scan profiles*. Multiple ones can be chosen to be run over selected targets at a certain rate. Periodicity of tasks may be specified from minutes to months, depending on the surveillance frequency requirements. Detected anomalies may be reported through email or written to a local or remote file to be consulted later. Support for anomaly detection is divided in two categories:

- 1. Unwanted port states or running services: The GUI uses a table to specify expected target IP/DNS names, ports, running services, and port status. The example in Figure 4 shows that the service named Apache 2.2.4 is expected to be running in ports 80 and 443 of the target IP, all of them open to traffic. Also, the port 22 (SSH) needs to be explicitly closed on the same machine. Additionally, results of the scheduled scan must also indicate that IIS is running in the port 80 of scanme.nmap.org. Service name comparison is case-insensitive, and exact substring matching will be used once trimmed. Finally, by default all unlisted ports in the scan conditions table must not appear in the task output, be closed, or filtered to not to generate an anomaly alert. This works as a blacklist, when everything is denied unless it is explicitly granted, that is the most secure approach in this scenario. The user may lift this restriction.
- 2. Unwanted strings in scan results: This allows users to create simple logical expressions with strings, specifying texts that may (or may not) appear in the scan output. The purpose of this functionality is to provide basic support to detect certain services running in environments when they should not, machines with unwanted software (OS, service types, or service versions), or just check that some expected services are really visible from the outside. In Figure 4, no machine should have a Windows operating system detected and no Nginx web server must be running. Detecting these strings in the scan output will be reported as errors to the users. OR and OR NOT operators have similar semantics, but it will be reported as standard information messages.

Once the scheduling behavior is specified, *NMapGUI* generates the corresponding *NMapDSL* program. These programs can be translated to existing

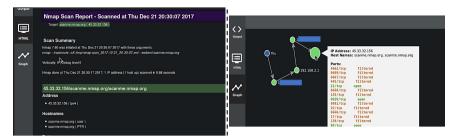


Figure 5 HTML report and traceroute graph in NMapGUI.

scripting languages supported by the scanning machines OS (see Section 3). This also opens the possibility of running surveillance tasks with technologies like *Docker* (creating ad-hoc containers with nmap installed), or from automated infrastructure deployment products, such as *Puppet*. These configurations may be also saved or loaded to be modified at any time.

2.3 Other design features

2.3.1 Exportable output

As in Zenmap "Host details" tab, *NMapGUI* have been designed to display running nmap processes raw output (see Figure 2). It also uses the nmap output options to display a HTML report (see Figure 5). So, results of nmap scans tasks can be easily included as part of *pentesting* reports. Exporting the output as XML is also supported, to enable its processing by third-party tools.

2.3.2 Enhanced traceroute graph

NMapGUI provides an interactive traceroute graph to help mapping the scanned network topology (see Figure 5). This graph is an enhancement of the *Zenmap* one: node layout can be customized to facilitate displaying the graph in *pentesting* reports. Additionally, clicking on each node displays basic information about it (including its open ports if it is the final target).

2.3.3 Portability and no-install usage

NMapGUI was designed to run in any system also able to run nmap, without requiring any installation process. To favor portability, the *Java* programming language [19] was chosen. Portability also requires not depending of platform-specific graphical libraries, so a web interface was judged as the most suitable solution. As nmap do not require external features to be run, *NMapGUI* aims to be a self-contained application to maintain the same ap-

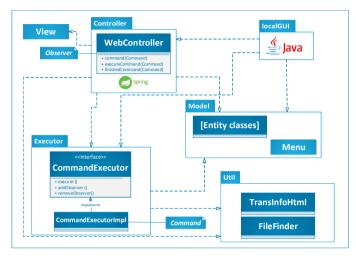


Figure 6 Architecture of NMapGUI.

proach. For that reason, it was developed as a web application that runs its own web server, using the *Spring* framework [46]. Lack of installation was achieved with a copy-and-run approach: users just have to copy and run a single .jar file into their system to use *NMapGUI*. This can be done by any user account that also has permissions to run nmap and *Java*, because no system file is modified.

2.4 Architecture

Current version of *NMapGUI* is composed by several packages (see Figure 6). As this is an open source project, it has been designed to be easy to understand and extend.

Executing the .jar file containing *NMapGUI* initially runs a small startup application created with the *Java* 1.8 *Swing* library. The classes of this application belong to the localGUI package. It ensures that the nmap tool is installed, using the features of the Executor package. Then, it allows users to start/stop an instance of the *Spring* application implementing the *NMapGUI* web interface. *NMapGUI* can only be used from localhost to prevent potential security problems via remote command execution or using the machine as a pivot to explore other networks (see Section 4). In our tests we used the version 1.5.3 of the *Spring* framework.

The architecture of the web application follows the MVC design pattern. The View is responsible of processing user inputs, passing the corresponding commands to the web server via HTTP requests. Data visualization is enhanced using the *jQuery* 3.2.1 [22] and the D3 V3 [4] libraries.

Requests are managed by the WebController class until they are executed. Once the user chooses to run a command, the controller calls CommandExecutorImpl. This class is the default implementation of the command execution processes of the application, and therefore runs each nmap instance with the options provided by the user. Command execution is asynchronous, to enable running nmap instances in parallel and to write each command output in its own window. For that reason, the WebController uses an *Observer* design pattern, so it gets notified every time a command finishes to update the corresponding view.

The Model package contains all classes representing system and scan result entities: Address, Command, Hop, Host, Hostname, Port, Scan or Script. Additionally, the Menu submodule contains entities representing different interface elements, like Menu, Submenu, Category or Option. The configuration of these visual elements is read from an XML file, so it can be easily updated.

Finally, the Util package contains utility classes to convert from XML to HTML through an XSLT file (TransInfoHtml), and to locate files that store command execution results (FileFinder). Code coverage of the application tests is controlled using the *jacoco* 0.7.9 library [13].

2.5 Usage Scenarios

This section describes how to use *NMapGUI* to run typical nmap scans as part of an auditing process. The first scenario requires to check the TCP reserved ports of a remote system. To avoid potential filtering, the TCP SYN scan type will be used. To do that, the user goes to the "Port Scan" area and, inside the "TCP Scan Type" group, locate and click the appropriate nmap option for this type of TCP scan (-sS). This way, the user must only remember the type of port scan, and *NMapGUI* provides the necessary information about the corresponding option. Then, the command can be enhanced guessing the OS type of the target system. To do that the user goes to the "OS Version" area and click on the "OS detection" option (-0). As described on Section 2.2, the interface automatically adds this option to the existing nmap command line. Once the user finishes adding all the desired options (using the GUI or manually editing the command), clicking in the "Go!" button shows the scanning progress at real time. All these steps are illustrated on Figure 7.

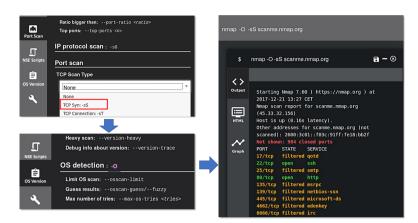


Figure 7 Typical basic scan process over scanme.nmap.org.

When the scanning process finishes, the user may decide to explore the remote machine a little further. This begins the second scenario, that uses the features of the nmap NSE script library to enhance the results of the previous scan. In this case, the command will incorporate a script that outputs the *fingerprints* (service and versions description strings) of any service not directly recognized by nmap. If the name of this script is not known, NMapGUI can be used to search it and perform the scan. Figure 8 shows the "NSE Scripts" area and its "Script list" tab. The desired script can be found under the "version" category, and its name is fingerprint-strings. Once located, the script information can be checked to be sure that it is the correct one. Finally, clicking on the script adds it to the current command line, so the enhanced scan can be run again. Although NMapGUI preserves the previously run nmap command line, this is a new scan, so its output is displayed in a new window. Therefore, it is easy to study and compare both outputs later. Additionally, if the previous scan was still running, both scans will be executed in parallel. Figure 8 illustrates this scanning process and the final nmap output when executed over the same target machine as the previous one.

These two examples illustrate the way users are expected to work with *NMapGUI*. First, locate the information about concrete scan options, thanks to the GUI classification. Then, check the provided option information, to ensure it contains the desired functionality and that its syntax is correct. Finally, launch the scan and wait for the process to complete, or start doing another scan while waiting for the first one.

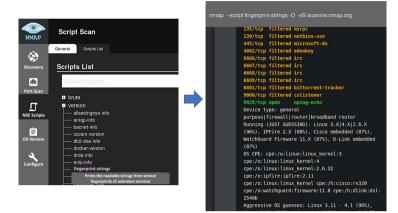


Figure 8 Scanning scanme.nmap.org using NSE scripts.

3 NMapDSL

NMapGUI cannot be installed on machines that typically do not have support to display web pages, like servers and IoT devices. Because of this, NMapDSL is a programming language that complements NMapGUI to facilitate the creation of advanced nmap tasks in these scenarios. The language is structured in blocks modeling different parts of a scanning process. It also includes the scan scheduling, result notification, and output analysis features described on Section 2.2.4. NMapDSL programs are validated and translated by the NTrans tool to popular scripting languages. These translated scripts may be moved to any machine in the infrastructure with nmap (and the target scripting language runtime environment) installed. The scripts are able to run stand-alone, without dependencies of the web GUI components. We plan to support Python 2, Python 3 (and also its fastest implementation, PyPy [49]), Bash script, and Powershell as target scripting languages to be able to run on all major operating systems. As we said, the scheduling section of NMapGUI generates NMapDSL code, so it can also work as a NMapDSL web IDE for external machines not able to run it.

3.1 Syntax

NMapDSL is designed as a simple and easy to understand language that facilitates performing advanced scan tasks, without requiring deep initial knowledge of nmap features, increasing productivity. This is also especially

important in computer security courses. The language is designed around six different blocks, although several are optional. Line comments are supported using the # character. Sample programs are shown in Figure 9:

The SCAN block is the most important one, as it specifies a list of *named scan profiles* or a single list of nmap command-line options telling nmap what to do. If nothing is specified, nmap runs with all-default parameters. Additionally, a series of *scan customizing keywords* may be optionally placed before SCAN to run common advanced scan configurations without using options or profiles. These keywords do not cover the full range of possibilities of nmap, but allow users with limited experience to access advanced scan types easily:

- Timing options: PARANOID, SNEAKY, POLITE, NORMAL, AGGRESSIVE, and INSANE, representing values from 1 to 5 of the -T<number> option
- Scan purposes: keywords representing certain typical options, such as STANDARD (runs standard scan techniques, -sC option), ACTIVEONLY (only lists hosts, -Sp option), AGGRESIVE (runs more common scan options, -A option), or VERSION (obtain versions of the operating system and running services, -O option). Other implemented keywords also uses popular NSE scripts to achieve useful effects, like GEO (geolocalizes targets using the *Maxmind* database, ip-geolocation-maxmind script), WHOIS (obtain DNS information about targets, whois script), MALWARE (uses the *Google Safe Browsing* API [16] to determine if the target is identified as a malware distributor, http-google-malware script), EMAIL_ADDRESS (locates active email accounts, http-google-email script), or WEB (runs a series of scripts that specifically target web servers and CMSs, such as http-methods and http-enum).
- *IDS Evasion*: EVASIVE, automatically uses several nmap options and techniques to evade firewalls or IDSs (-f, --randomize_hosts, --badsum, -D RND:10, --spoof-mac 0).

This way, a valid SCAN block may be like this: INSANE ACTIVEONLY SCAN <profiles or NMap options>. Scan profiles or options have more priority in case of overlapping with the keywords.

The ON block is used to specify targets. It accepts lists of IPs, networks (CIDR format) or DNS names. An optional PORT keyword allows to restrict which ports are going to be scanned. The EACH block enables task scheduling functionality (see Section 2.2.4), accepting a number and a time unit (MINUTES, HOURS, DAYS, WEEKS, or MONTHS). If not specified, the task is run just once. The also optional NOTIFY block deals with scan notifications, accepting email addresses to send scan results or a file path to write them to.

The two final optional blocks deal with anomaly detection. WITH block describes the expected port/service distribution for targets within the range specified in the ON block. The WITH ONLY variant is similar but treats as anomalies every port found OPEN outside the ones specified in the script source code. Finally, the OUTPUT CONTAINS block allows creating simple AND/OR logical expressions (optionally prepending NOT) with strings, to check nmap output against them. Both blocks behave as the corresponding blocks described in the scheduling section (Section 2.2.4).

3.2 Validation of scripts

Unlike statically typed languages like *Java*, C# or C++, dynamically typed ones do not perform type-checking at compile time. Static typing offers the programmer early detection of type errors, making possible to fix them immediately rather than discovering them at runtime [51]. Although nmap it is not a programming language, usage errors are also reported at runtime. Therefore, a programming language created to model nmap auditing tasks also has this problem.

In order to counteract the lack of robustness due to no early type error detection, several research lines have developed different solutions applied to dynamic languages [41], or the dynamic metaprogramming features of statically-typed languages [25]. All of them proved that it is possible to increase program robustness without losing flexibility by enabling early detection of type errors. Therefore, we can also increase the robustness of *NMapDSL* programs validating types along with syntax and semantic errors prior to execution, without losing flexibility when creating audit tasks (see Figure 10). This enables us to create scan tasks with a substantially lower amount of errors. This is also a useful feature in security courses, as the detected errors will be valuable to learn how to correctly use nmap.

The current implementation of *NMapDSL* validates the syntax of all nmap options. Usage of malformed, misspelled or non-existing options will be reported along with wrong types in its parameter values. Warnings are also used; for example, with the usage of NSE scripts not installed in the current system, as the machine used to create the script may not be the same running it.

Regarding NSE scripts, every script has its own parameters and acceptable value types. Unfortunately, this information is not properly documented. Script descriptions may be extracted from its source code (parsing description entries), and parameter names are usually documented via Qargs or Qarg tags. However, parameter documentation is frequently incomplete, and there is no syntax to specify which are mandatory or its expected type. For this reason, *NTrans* includes a special folder script_info that contains JSON files specifying this information. This way, if we use the dns-zone-transfer script and a dns-zone-transfer.json file is present in this directory, *NTrans* will load the file to read what parameters are mandatory and its expected type (integer, string, url,...). If the corresponding .json file do not exist, the script source code will be parsed, and a warning will be thrown if an undocumented parameter is used (scripts frequently leave some of their accepted parameters undocumented). This way we use the available information without compromising scan flexibility, providing a mechanism to enhance script validation by developing more script info files. The initial version of *NTrans* is supplied with some .json files corresponding to standard NSE scripts as examples.

Additionally to syntax, multiple semantic conditions are also checked. The following are the most important ones:

- SCAN: nmap option syntax (either written directly or extracted from existing named scan profiles) is checked, throwing errors if they are malformed or the parameter types are invalid (see Figure 10). Each nmap option has its own entry in the language AST tree, so a special Visitor class is used to also include detailed information about the options and NSE scripts used in each translated script (see left part of the Figure 10), extracted from the official documentation. This information will be displayed when a script is run in verbose mode, helping debugging or learning processes.
- ON: An error is thrown if an invalid IP, DNS name or CIDR is specified. Additionally, a warning is reported if their syntax is correct, but it cannot be resolved through a DNS query during the translation process. This could be caused by a temporary network outage or because only the scanning machine has access to these targets (hence issuing a warning) but helps to mitigate potential script creation errors. The same type of validation is done every time an IP, CIDR or DNS is used, such as in the nmap command-line options of the SCAN block.
- EACH: The translator warns when using time units higher than 1000, considering that it is way too much time for a periodic task regardless its time unit. Only unsigned integer numbers are accepted.
- NOTIFY: If an email is specified, an error is thrown if the address does not comply with the email *Internet Message Format RFC2822 Stan*-

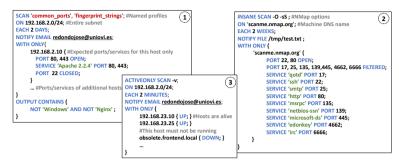


Figure 9 Samples of the current proposed syntax of NMapGUI DSL.

dard [18], using the validators of the *Apache Commons* project [14]. The existence of the email domain is also checked, although only a warning is reported if not found for the same reasons we did with IPs or DNS names. If a file is specified, its path is checked and a warning is issued if the specified file is found or will be overwritten, again considering that the scanning machine might be different than the script creation one.

• WITH: Validation of IPs and DNS names is identical to the described in the 0N block. Port numbers are forced to be unsigned integers in the 1..65536 range. Additionally, coherency is checked between the targets specified in the 0N block and the ones present in the WITH block. For example, if a CIDR is specified in the 0N part, and IP addresses are used in this block, every specified IP is checked to be within the CIDR range. Moreover, if the 0N block uses a DNS name and this block uses and IP (or vice versa), both are checked to see it they match.

Some of these conditions can only be checked if a net connection is available in the machine running NTrans, giving a warning otherwise. Validation result examples can be shown on the right part of Figure 10

3.3 Scripts samples and output

Figure 9 shows sample programs of the current specification of *NMapDSL*. Program 1 contains most of the scheduling modeled on Figure 4: a subnet is monitored every two days to check opened ports on certain machines and ensuring that no machine reports *Windows* or *Nginx* systems installed. In a real scenario this may detect unwanted servers or rogue machines. Program 2 scans the machine *scanme.nmap.org* and ensures that a list of expected port and service names is strictly observed. In a real scenario, not fulfilling this

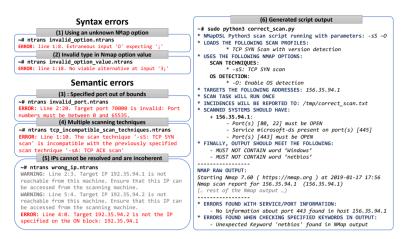


Figure 10 Output examples of scripts generated with NMapDSL.

might mean that the machine has been compromised. Finally, program 3 just checks a network for a series of machines. Extra ones in the list may warn about rogue or unwanted machines (an old server is accidentally brought up) in a network. Less may also indicate that a server has failed or have been misconfigured and unable to run, detecting outages.

Figure 10 (left) shows the typical output of scripts translated by NTrans and also examples of errors detected by NMapDSL (right). Apart from the syntax errors we mentioned, the error output of using illegal port numbers (3) or incoherent/unreachable IPs (5) we mentioned in subsection 3.2 is shown. Additionally, usage of incompatible options is also detected (4), as nmap cannot use multiple scan techniques in a single scan. Figure 10 (right) shows the step by step detailed information provided by translated scripts about the purpose of every option and NSE script used, apart from the nmap raw output.

4 Reviews

We released a preview version of *NMapGUI* implementing most of the described functionality to obtain feedback from the community. This preview version still lacks support to create or load *named scan profiles*, although the file format is defined and supported by the current release of *NMapDSL*. It does not integrate yet the DSL validation capabilities for nmap options and values we saw in the previous section. Finally, the scheduling interface under construction, and therefore not available in the main scan screen yet. Several security-related websites made articles reviewing this initial release of *NMapGUI* [1, 28, 54, 56, 58, 61]. Reviews praise the interface design and capabilities, especially the ability to execute parallel commands and the integrated information about nmap options and NSE scripts. Main concern about *NMapGUI* has been the potential security problems that may occur if a malicious user accesses the interface from an external machine, using the scanning machine as a pivot to access other networks. This is the reason why we decided to restrict connections to the GUI to localhost.

User feedback obtained from social networks also shows a positive reaction, praising *NMapGUI* features. However, some users state that nmap should only be used manually as a command-line tool due to their complexity and number of options, as a GUI could not capture its complexity, as happens with *Zenmap* (see Section 2.1). However, mastering nmap is difficult precisely because its flexibility and complexity, hence the motivation of creating *NMapGUI* to lower it. Advanced users can manually modify nmap commands in *NMapGUI* if they wish to do so. This way, they can take advantage of the GUI features while being in full control of the command structure, as they requested. Additionally, for those users that just use command-line tools, using only *NMapGUI* to configure *NMapDSL* auditing tasks could be a valid alternative.

A group of users that have reviewed the product also questions the need of a new GUI, as an official one exists. *NMapGUI* is an alternative to the official one, designed to try to solve its deficiencies and increase user productivity. When creating *NMapGUI*, we primarily target occasional users, students or users with limited nmap experience. We think that this GUI facilitates learning how to use nmap properly in very different scenarios and provides adequate and more efficient ways to explore the different possibilities of the tool. Finally, *Rawsec's Cybersecurity Inventory* has added *NMapGUI* as one of their recommended tools, so it can be easily found by more security professionals [64]

5 Conclusions

The work described in this paper enables users with different experience levels to make better use of the nmap security auditing capabilities with less effort. *NMapGUI* is a web application that improves the official nmap GUI, facilitating its usage and solving all its shortcomings. The full set of nmap options is classified in four areas, so they can be located and used easier. This also applies to the extensive library of NSE scripts, providing a search en-

gine and enhanced information about them. Ability to run multiple scanning tasks in parallel increases user productivity. We have also provided means to directly include the GUI output into *pentesting* reports.

NMapDSL is powerful tool to develop robust and advanced scanning tasks easier, thanks to its early validation of type errors and direct support for common useful nmap features, even without the web GUI. Early error validation of scripts covers critical areas of the scanning process, so the probability of generating erroneous scripts decreases. The detailed information displayed by translated scripts about its purpose is also a valuable learning and debugging tool, as the user knows exactly what it is running. Also, modeling scan tasks in a simple DSL eases sharing them between systems or users with different skill levels, which also is a valuable addition to use in security courses. We believe that our work may increase the productivity of nmap users, ease the design of auditing tasks, the analysis of their results, and enabling some user types, like students, to better understand and effectively use the wide set of capabilities of this highly popular security tool.

We are planning to use these tools in higher education security-related courses, along with other complementary tools ([50], [27]). First users will be the *Computer Security* course of the *Software Engineering* degree [8], along with the *Web Security Systems* and *Web Server Administration* courses of the *Master on Web Engineering* [10], all from the *University of Oviedo*. Some courses of the future *Master on Cybersecurity in Software Engineering* [9] (also from the same university) may also benefit from using them. The purpose of this is twofold: gathering feedback to improve the software and facilitate the usage of nmap as part of their contents. We are also studying the addition of more options to the interface, such as enhanced reporting options, one-click scan to intermediate nodes in the interactive node graph with the same scan profile as the target one, and ways to compare scan results performed to the same machine.

Finally, the next evolution of *NMapDSL* will expand language possibilities by enabling generated scripts to automatically calculate a security rating of each scanned target. This will be done extracting each service type and version information, using the cve-search project features [52] to search for corresponding CVEs (*Common Vulnerability Exposures*) containing vulnerabilities of the products found. This way, the users will have immediate feedback about the vulnerability of each scanned machine, also integrating the features of the CVE-Scan [33] project. This can also be used to prioritize the machines or infrastructure parts with more critical problems to implement corrective actions. We are also exploring the possibility of applying DSL with early validation of type errors to model the complexity or other security tools with similar complexity.

The current version of *NMapGUI* can be downloaded from https: //github.com/danicuestasuarez/NMapGUI. At the date of writing this paper, the project has earned 220 *GitHub* stars, 62 users have cloned it in their own *GitHub* account, and 23 have subscribed to project updates and notifications. An alpha version of the *NTrans* translation tool, able to output *Python* language scripts (versions 2 and 3, also compatible with *PyPy* 2 and 3), can be downloaded from https://www.dropbox.com/s/du0rf0u75k28ny4/ ntrans.alpha.v01.zip. The distribution also include the full source code, tests, ANTLR [44] grammar, documentation, and sample scripts. Once the DSL is finished, both projects will merge into a single product on the first repository.

6 Related Work

Additionally to the nmap official GUI (*Zenmap* [39]), which is an evolution to a previous GUI called *NMapFE*, there are several desktop-based projects that created a nmap GUI to facilitate its usage to inexperienced users or increase their productivity. *Nmap GUI* [34] simplifies performing simple scanning tasks by just specifying a target a scan profile, like the *Zenmap* approach. It also mimics the nmap output and allows the organization of scans using timestamps.

NMapWin [29] is another GUI with similar capabilities, although aimed only to Win32 platforms, with an outdated interface and no longer maintained by their authors. A more advanced GUI for nmap is *NmapSi4* [5], that targets the *Qt* library. This GUI offers a series of options to use nmap in an organized way, grouping the different capabilities of the tool in a set of sections, similar to the approach followed by *NMapGUI*. Another similar GUI is *NMapW* [63], a *Windows* tool that organizes the main nmap options in a category tree like the one we used in *NMapGUI*, but do not have explicit support for NSE scripts. It also allows users to store different scan configurations.

There are also web-based GUIs for nmap. *WMap* [62] allows the user to execute a limited set of common nmap commands easily, listing them along with information about its expected output. Additionally, *Nmap-webgui* [53], currently under development, is a project that aims to give users advanced capabilities to handle nmap scans, like scan scheduling, comparison of results using diff, and review of scan results. *nmap-cgi* [11] web GUI allows the usage of typical nmap options (scan IPs, subnets, OS detection...) through a

very clear and simple interface. It incorporates user and group management, so it can assign different rights over individual nmap options to them. It also incorporates three types of scans (single, scheduled and periodic) and exportable output format in XML. Another example is *WebMap* [57], a *Django* nmap web interface currently under development with several features similar to *NMapGUI*, such as the traceroute graph. It imports and parses nmap XML generated files instead of working with its raw output, and also allows to run and schedule auditing tasks from its dashboard, with a focus on reporting features and interacting with external applications. It does not provide the same degree of information than *NMapGUI* about nmap options and scripts to maximize its usage potential, and also requires Docker installed to run. None of these products offer early type error detection and validation features comparable to the ones implemented in *NMapDSL*.

We can also find GUIs for nmap targeting Android devices. Examples are *nmap-gui* [12], Cydia Tweak Nmap GUI [17] and the lightweight pentesting tool Lightpen [27] that, although does not allow to directly control nmap options, it executes some of its most common scan types as part of its functionalities.

Finally, the nmap tool is also an integral part of more powerful and popular *pentesting* tools such as *OpenVAS* [40], *Metasploit* [48] or the *IVRE Network Scanning and Analysis* tool [26]. However, the complexity of these tools abstracts the usage of nmap within the *pentesting* processes they perform, so users have no direct control over every specific nmap option that it is used.

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